

Artist

Composer and Electric Bass Player Laurentius Kollmann

As an electric bass player, the **groove** is the basis of my compositions. The groove provides the magic that makes our bodies move.

I have been taking music lessons with Andi Bauer (Musikwerkstatt Augsburg) since 2017 and started my bass and noise music project in 2022.

The main task of the bassist and the drummer (**rhythm section**) is to give the piece of music the groove. The low frequency of the bass instrument is closely related to the rhythm of the drums. Both form a groovy unit. The bass instrument also provides the harmonious framework.

Process



Music Genre

Bass & Noise

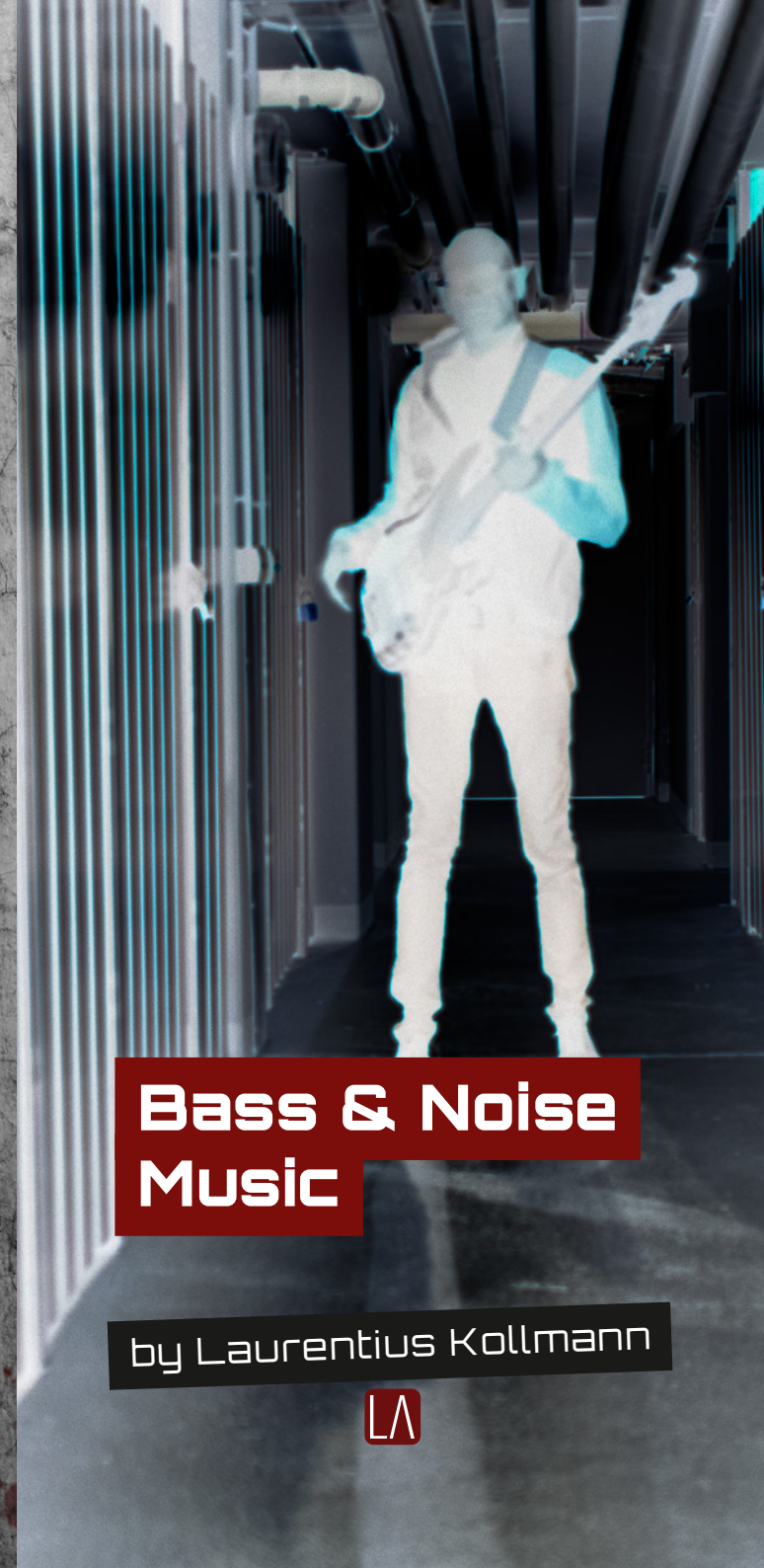
combines drum loops with groovy bass lines and the spicy granular **texture** of noise music. Most of the melody is played by electric bass guitar **solos**. The chords are often reduced to its root note.

The core of this rhythm-driven sound is the electric bass guitar, but the ambient drone synthesizer creates random noises to spice up the composition and create a unique, unreproducible sonic texture.

The result is bizarre but **danceable sound** constructions that arise in an organic process and are also the result of many random factors.

Bass & Noise Music

by Laurentius Kollmann



Set Up

The Gear

My music equipment represents a sound system that adds groove, texture, harmony and melody to the music tracks. The setup is suitable for both recording and **live performances**.

To perform bass and noise music, I use the electric bass guitar, various amplifiers, a pedal unit, an analog drone synthesizer and an audio midi sequencer.



Electric Bass Guitar

Fender Precision „American Elite Series“ made 2016



Amplifiers & Speakers

AMPEG V-4B Tube Bass Head (100 W) with Cabinet Speaker SVG 610 HLF (600 W) and Fender Tube Twin Reverb Black Face produced 1983



Pedals

Stereo Looper, Digital Delay, Blues Driver, AMP Detonator-Switcher



Synthesizer

Strega Analog Drone Synthesizer with Touch Plates



Audio-Midi-Sequencer

ABLETON LIVE 12 (Application) with Minlab MK II



Tracks

From Rock'n Roll to Bass & Noise

I have been producing bass & noise music tracks since 2022.

There are now a whole **series** of different bass and noise tracks that show up the range of sounds this style of music can cover.

But it is also the documentation of an evolutionary process and I am excited about the future results.

The musical Evolution

